

Lecture 3: Geometric Graph Embeddings with Partial Data

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Embedding Problems

Problem Statement and Ambiguities

Main Problem

Isometric Embedding: Given the set of all squared-distances $\{d_{i,j}^2; 1 \leq i, j \leq n\}$ find a dimension d and a set of n points $\{y_1, \dots, y_n\} \subset \mathbb{R}^d$ so that $\|y_i - y_j\|^2 = d_{i,j}^2, 1 \leq i, j \leq n$.

Main Problem

Nearly Isometric Embedding: Given the set of all squared-distances $\{d_{i,j}^2; 1 \leq i, j \leq n\}$ find a dimension d and a set of n points $\{y_1, \dots, y_n\} \subset \mathbb{R}^d$ so that $\|y_i - y_j\|^2 \approx d_{i,j}^2, 1 \leq i, j \leq n$.

Note the set of points is unique up to rigid transformations: translations, rotations and reflections: $\mathbb{R}^d \times O(d)$. This means two sets of n points in \mathbb{R}^d have the same pairwise distances if and only if one set is obtained from the other set by a combination of rigid transformations.



Isometric Embeddings with Partial Data

Dimension estimation

Consider now the case that only a subset of the pairwise squared-distances are known, indexed by Θ . Assume that only m distances (out of $n(n-1)/2$ possible values) are known – this means the cardinal of Θ is m .

Remark

Minimum number of measurements: $m \geq nd - \frac{d(d+1)}{2}$, because: nd is the number of degrees of freedom (coordinates) needed to describe n points in \mathbb{R}^d ; $d(d+1)/2$ is the the dimension of the Lie group of Euclidean transformations: translations in \mathbb{R}^d of dimension d and orthogonal transformations $O(d)$ of dimension $d(d-1)/2$ (the dimension of the Lie algebra of anti-symmetric matrices).

In the absence of noise, for sufficiently large m but less than $n(n-1)/2$, exact (i.e. isometric) embedding is possible.

Geometry of the (Lie) Group $O(d)$

Recall the definition of orthogonal matrices: A matrix $U \in \mathbb{R}^{d \times d}$ is called *orthogonal* if $UU^T = I_d$. Note this means the matrix U is invertible, $U^{-1} = U^T$ and therefore $U^T U = I_d$. Hence if U is an orthogonal matrix so is U^T .

Let $O(n)$ denote the set of all $d \times d$ orthogonal matrices. Notice that it satisfies the following properties:

- ① $I_d := \text{eye}(d)$ is an orthogonal matrix, $I_d \in O(d)$;
- ② If $U \in O(d)$ then $U^T \in O(d)$ and $UU^T = U^T U = I_d$;
- ③ If $U, V, W \in O(d)$ then:

$$(UV)W = U(VW)$$

- ④ If $U, V \in O(d)$ then $UV \in O(d)$ because:

$$(UV)(UV)^T = UVV^T U^T = UU^T = I_d$$

These 3+2 properties say that $(O(d), \cdot)$ forms a *group*. Here \cdot denotes the matrix multiplication.

In addition to abstract algebraic properties, the $O(d)$ group admits more analytical and geometric properties. All these make $O(d)$ a prime example of a *Lie group*. Specifically:

- 1 the set $O(d)$ has the structure of a *manifold* (generalization of the concepts of "curve" and "surface" from \mathbb{R}^3);
- 2 the matrix multiplication and inversion are differentiable maps.

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Two properties of matrix determinant:

i) For any $A, B \in \mathbb{R}^{d \times d}$, $\det(AB) = \det(A)\det(B)$.

ii) For any $A \in \mathbb{R}^{d \times d}$, $\det(A^T) = \det(A)$.

This implies: for any $U \in O(d)$,

$$1 = \det(I) = \det(UU^T) = \det(U)\det(U^T) = (\det(U))^2$$

Thus $\det(U) = \pm 1$. We define:

$$SO(d) = \{U \in O(d); \det(U) = 1\} = \{U \in \mathbb{R}^{d \times d}, UU^T = I, \det(U) = 1\}$$

called the *special orthogonal group of order d*.

$SO(d)$ represents the connected component of $O(d)$, that is, the set of orthogonal matrices that can be connected by a continuous path to the identity. As we shall see later, the continuous path can be constructed using the matrix exponential map. The remaining set $O(d) \setminus SO(d)$ is also a connected component (but not subgroup of $O(d)$).

Consider a differentiable path $\gamma : [-1, 1] \rightarrow SO(d)$, $\gamma(0) = I$. We want to find the tangent vector of this curve at $t = 0$. The set of such vectors is called the *tangent space* to manifold $SO(d)$ (and implicitly to manifold $O(d)$). We denote this tangent space by $so(d)$.

Let's compute them:

$$\gamma(t)\gamma(t)^T = I \rightarrow \frac{d}{dt} (\gamma(t)\gamma(t)^T) |_{t=0} = 0$$

Using the product rule and the fact that $\gamma(0) = I$, the above identity reduces to:

$$\frac{d\gamma(t)}{dt}(0) + \frac{d\gamma(t)}{dt}(0)^T = 0.$$

Hence:

$$so(d) = \{A \in \mathbb{R}^{d \times d}, A + A^T = 0\}$$

is the set of anti-symmetric matrices. We are going to use this information (the tangent space) to determine the *dimension* of the group $O(d)$, or $SO(d)$.

First, notice the following properties:

- 1 $so(d)$ is a vector space: if A, B are anti-symmetric matrices so is $A + B$ as well as cA , for any $c \in \mathbb{R}$.
- 2 Since $so(d)$ is a vector space, subspace of $\mathbb{R}^{d \times d}$, it has a finite dimension. Let $p = \dim(so(d))$. Since all anti-symmetric matrices have 0 on the main diagonal, and the upper elements are repeated on the lower half of the matrix, with sign changed, the dimension of $so(d)$ must be

$$p = \dim(so(d)) = \frac{d(d-1)}{2}$$

In addition to the vector space structure, $so(d)$ has an additional internal operation, the *Lie bracket* (or the *commutator*):

$$A, B \in so(d) \rightarrow [A, B] = AB - BA \in so(d)$$

It is bilinear, anti-symmetric and satisfies a 3-term identity (called the Jacobi identity): for every $A, B, C \in so(d)$, $\alpha, \beta, \gamma \in \mathbb{R}$,

- ① $[\alpha A + \beta B, C] = \alpha[A, C] + \beta[B, C]$, $[A, \beta B + \gamma C] = \beta[A, B] + \gamma[A, C]$;
- ② $[A, A] = 0$
- ③ $[A, [B, C]] + [B, [C, A]] + [C, [A, B]] = 0$

These three properties define a *Lie algebra*. Thus $so(d)$ is a Lie algebra of dimension $\frac{d(d-1)}{2}$.

In general any Lie group (G, \cdot) admits a Lie algebra $(\mathfrak{g}, +, [,])$ of some dimension p . The converse is also true (one of Lie theorems).

Isometric Embeddings with Partial Data

Linear constraints

Given any set of vectors $\{y_1, \dots, y_n\}$ and their associated matrix $Y = [y_1 | \dots | y_n]$ their invariant to the action of the rigid transformations (translations, rotations, and reflections) is the Gram matrix of the centered system (L is an orthogonal projection):

$$G = (I - \frac{1}{n} \mathbf{1} \cdot \mathbf{1}^T) Y^T Y (I - \frac{1}{n} \mathbf{1} \cdot \mathbf{1}^T) =: LY^T YL, \quad L = I - \frac{1}{n} \mathbf{1} \cdot \mathbf{1}^T.$$

On the other hand, the distance between points i and j can be computed by:

$$d_{i,j}^2 = \|y_i - y_j\|^2 = G_{i,i} - G_{i,j} + G_{j,j} - G_{j,i} = e_{ij}^T G e_{ij}$$

where

$$e_{ij} = \delta_i - \delta_j = [0 \dots 0 \ 1 \dots -1 \ 0 \dots 0]^T$$

where 1 is on position i , -1 is on position j , and 0 everywhere else.

Almost Isometric Embeddings with Partial Data

The SDP Problem

Reference [10] proposes to find the matrix G by solving the following Semi-Definite Program:

$$\begin{aligned} \min \quad & \text{trace}(G) \\ G = G^T \geq 0 \\ G\mathbf{1} = 0 \\ |\langle Ge_{ij}, e_{ij} \rangle - \tilde{d}_{i,j}^2| \leq \varepsilon, \quad (i, j) \in \Theta \end{aligned}$$

where $\tilde{d}_{i,j}^2$ are noisy estimates $d_{i,j}$ and ε is the maximum noise level. The trace promotes low rank in this optimization. However, this is basically a feasibility problem: Decrease ε to the minimum value where a feasible solution exists. With probability 1 that is unique.

How to do this: Use CVX with Matlab.

Nearly Isometric Embeddings with Partial Data

Stability to Noise

[10] proves the following stability result in the case of partial measurements. Here we denote $\Theta_r = \{(i, j) \mid \|y_i - y_j\| \leq r\}$ the set of all pairs of points at distance at most r .

Theorem

Let $\{y_1, \dots, y_n\}$ be n nodes distributed uniformly at random in the hypercube $[-0.5, 0.5]^d$. Further, assume that we are given noisy measurement of all distances in Θ_r for some $r \geq 10\sqrt{d}(\log(n)/n)^{1/d}$ and the induced geometric graph of edges is connected. Let $\tilde{d}_{i,j}^2 = d_{i,j}^2 + \nu_{i,j}$ with $|\nu_{i,j}| \leq \varepsilon$. Then with high probability, the error distance between the estimated $\hat{Y} = [\hat{y}_1 \mid \dots \mid \hat{y}_n]$ returned by the SDP-based algorithm and the correct coordinate matrix $Y = [y_1 \mid \dots \mid y_n]$ is upper bounded as

$$\|L\hat{Y}^T\hat{Y}L - LY^TYL\|_1 \leq C_1(nr^d)^5 \frac{\varepsilon}{r^4}.$$

Convex Sets. Convex Functions

A set $S \subset \mathbb{R}^n$ is called a *convex set* if for any points $x, y \in S$ the line segment $[x, y] := \{tx + (1 - t)y, 0 \leq t \leq 1\}$ is included in S , $[x, y] \subset S$.

A function $f : S \rightarrow \mathbb{R}$ is called *convex* if for any $x, y \in S$ and $0 \leq t \leq 1$, $f(tx + (1 - t)y) \leq tf(x) + (1 - t)f(y)$.

Here S is supposed to be a convex set in \mathbb{R}^n .

Equivalently, f is convex if its epigraph is a convex set in \mathbb{R}^{n+1} . Epigraph: $\{(x, u) ; x \in S, u \geq f(x)\}$.

A function $f : S \rightarrow \mathbb{R}$ is called *strictly convex* if for any $x \neq y \in S$ and $0 < t < 1$, $f(tx + (1 - t)y) < tf(x) + (1 - t)f(y)$.

Convex Optimization Problems

The general form of a convex optimization problem:

$$\min_{x \in S} f(x)$$

where S is a closed convex set, and f is a convex function on S .

Properties:

- 1 Any local minimum is a global minimum. The set of minimizers is a convex subset of S .
- 2 If f is strictly convex, then the minimizer is unique: there is only one local minimizer.

In general S is defined by equality and inequality constraints:

$S = \{g_i(x) \leq 0, 1 \leq i \leq p\} \cap \{h_j(x) = 0, 1 \leq j \leq m\}$. Typically h_j are required to be affine: $h_j(x) = a^T x + b$.

Convex Programs

The hierarchy of convex optimization problems:

- ① Linear Programs: Linear criterion with linear constraints
- ② Quadratic Programs: Quadratic Criterion with Linear Constraints;
Quadratically Constrained Quadratic Problems (QCQP);
Second-Order Cone Program (SOCP)
- ③ Semi-Definite Programs(SDP)

Typical SDP:

$$\begin{aligned} & \min && \text{trace}(XA) \\ & X = X^T \geq 0 \\ & \text{trace}(XB_k) = y_k, \quad 1 \leq k \leq p \\ & \text{trace}(XC_j) \leq z_j, \quad 1 \leq j \leq m \end{aligned}$$

CVX

Matlab package

Downloadable from: <http://cvxr.com/cvx/> . Follows "Disciplined" Convex Programming – à la Boyd [2].

```
m = 20; n = 10; p = 4;
A = randn(m,n); b = randn(m,1);
C = randn(p,n); d = randn(p,1); e = rand;
```

```
cvx_begin
```

```
    variable x(n)
```

```
    minimize( norm( A * x - b, 2 ) )
```

```
    subject to
```

```
        C * x == d
```

```
        norm( x, Inf ) <= e
```

```
cvx_end
```

$$\begin{aligned} & \min && \|Ax - b\| \\ & Cx = d \\ & \|x\|_\infty \leq e \end{aligned}$$

CVX

SDP Example

```
cvx_begin sdp
```

```
variable X(n,n) semidefinite;
```

```
minimize trace(X);
```

```
subject to
```

```
X*ones(n,1) == zeros(n,1);
```

```
abs(trace(E1*X)-d1)<=epsx;
```

```
abs(trace(E2*X)-d2)<=epsx;
```

```
minimize  $trace(X)$ 
```

```
subject to  $X = X^T \succeq 0$ 
```

```
 $X \cdot \mathbf{1} = 0$ 
```

```
 $|trace(E_1 X) - d_1| \leq \varepsilon$ 
```

```
 $|trace(E_2 X) - d_2| \leq \varepsilon$ 
```

```
cvx_end
```



References



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