### Representation and approximation of data

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### 1 Lecture 4: Overcomplete Representations



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### Outline





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### Frames

- Practical potential was not recognized until the 1990s.
- Among the generalizations of frames, many ideas have been proposed in the recent years, e.g., frames of subspaces (Casazza and Kutyniok), pseudo-frames (Li and Ogawa), fusion frames (Casazza, Flckus, Kutyniok), outer frames (Aldrubi, Cabrelli, and Molter), *g*-frames (Sun), and multiplicative frames (Benedetto).
- Frames have a simple interpretation in the context of fine dimensional vector spaces.



### Finite frames

#### Definition

A collection  $\{x_n\}_{n=1}^N$  in a Hilbert space  $\mathbb{H}$  is a *frame* for  $\mathbb{H}$  if there exist  $0 < A \le B < \infty$  such that

$$orall x \in \mathbb{H}, \ A \|x\|^2 \leq \sum_{n=1}^N |\langle x, x_n \rangle|^2 \leq B \|x\|^2.$$

The constants A and B are the *frame bounds*. If A = B, the frame is an A-*tight* frame.

- Any spanning set of vectors in  $\mathbb{R}^d$  is a *frame* for  $\mathbb{R}^d$ .
- However, the spanning property does not indicate the value of frames for representation and stability in noisy environments.

# Example of a frame



Typical frames are redundant systems with more elements that the Viener Center dimensionality of the space they represent.

### From data to frame operators

- Given data space X of N vectors  $x_n \in \mathbb{R}^D$ . Without loss of generality, assume  $\sum x_n = 0$  (subtract mean).
- Let *P* be  $D \times N$  matrix whose columns are the data vectors  $x_n$ .
- Let  $\mathbb{H} = \operatorname{span}\{x_n\}_{n=1}^N \subseteq \mathbb{R}^D$ . Define  $L : \mathbb{H} \to \mathbb{R}^N$ ,

$$\mathbf{v}\mapsto \mathbf{P}^*\mathbf{v}=\mathbf{L}(\mathbf{v})=\{\langle \mathbf{v},\mathbf{x}_n\rangle\}\in\mathbb{R}^N,$$

and its Hilbert space adjoint  $L^* : \mathbb{R}^N \to \mathbb{H} \subseteq \mathbb{R}^D$ ,

$$w \mapsto L^*(w) = \sum_{n=1}^N w[n]x_n, \quad w = (w[1], w[2], \dots, w[N])$$

• L is the Bessel (analysis) operator, and L\* is the synthesis operator.

### Finite frames

- Recall the Bessel operator  $L(v) = \{\langle v, x_n \rangle\} \in \mathbb{R}^N$ .
- The frame operator for III is

$$S = L^*L : \mathbb{H} \to \mathbb{H}.$$

• 
$$\{x_n\}_{n=1}^N$$
 is a *frame* for  $\mathbb{H}$  if

 $\exists 0 < A \leq B < \infty$  such that  $AI \leq S \leq BI$ .

•  $AI \leq S \leq BI$  implies that *S* is invertible and that  $B^{-1}I \leq S \leq A^{-1}I$ .

### Finite frames

#### Theorem

**a.**  $\{x_n\}_{n=1}^N$  is a frame for  $\mathbb{H}$  if and only if

$$\forall v \in \mathbb{H}, v = \sum_{n=1}^{N} \langle v, S^{-1}(x_n) \rangle x_n = \sum_{n=1}^{N} \langle v, x_n \rangle S^{-1}(x_n).$$

**b.**  $\{x_n\}_{n=1}^N$  is an A-tight frame for  $\mathbb{H}$  if and only if S = AI.

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P. Casazza, "The art of frame theory," arXiv preprint math/9910168, 1999.

Norbei

### Tight frame vs. ONB

#### Theorem (Vitali, 1921)

Let *H* be a Hilbert space,  $\{x_n\} \subseteq H$ ,  $||x_n|| = 1$ .

 $\{x_n\}$  is 1-tight  $\Leftrightarrow$   $\{x_n\}$  is an ONB.

*Proof.* If  $\{x_n\}$  is 1-tight, then  $\forall y \in H$ ,  $||y||^2 = \sum_n |\langle y, x_n \rangle|^2$ . Since each  $||x_n|| = 1$ , we have

$$1 = ||x_n||^2 = \sum_k |\langle x_n, x_k \rangle|^2 = 1 + \sum_{k, k \neq n} |\langle x_n, x_k \rangle|^2$$

$$\Rightarrow \sum_{k\neq n} |\langle x_n, x_k \rangle|^2 = 0 \Rightarrow \forall n \neq k, \ \langle x_n, x_k \rangle = 0.$$

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### The role of covariance

• The frame operator S can be written as

$$S: \mathbb{H} \to \mathbb{H}, v \mapsto \sum_{n=1}^{N} \langle v, x_n \rangle x_n = (PP^*)v,$$

where  $PP^*$  is  $D \times D$ .

• Hence, up to a scaling factor and a translation, *S* is the linear operator identified with the  $D \times D$  symmetric covariance matrix  $C = \frac{1}{N}PP^*$  of the data space, i.e.

$$C = \frac{1}{N} \left( \sum_{j=1}^{N} x_j[m] x_j[n] \right)_{m,n=1}^{D}, \quad x_j = (x_j[1], \ldots, x_j[D]) \in \mathbb{R}^{D}.$$

### The Grammian

• The Grammian operator for X is

$$G = LL^* : \mathbb{R}^N \to \mathbb{R}^N.$$

Thus, G is  $N \times N$  and

$$G = \{\langle x_m, x_n \rangle\}_{m,n=1}^N = P^*P.$$

G = LL\*, N × N, and S = L\*L, D × D, have the same non-zero eigenvalues, a fact we shall exploit.

## **FUNTFs**

Let  $\mathbb{K}$  be an *r*-dimensional Hilbert space, and let  $\Psi_n \in \mathbb{K}$ ,  $||\Psi_n|| = 1$ , n = 1, ..., s.

If {Ψ<sub>n</sub>}<sup>s</sup><sub>n=1</sub> is a finite unit norm tight frame (FUNTF) for K = R<sup>r</sup>, then

$$\forall \ \mathbf{y} \in \mathbb{K}, \ \mathbf{y} = \frac{\mathbf{s}}{\mathbf{r}} \sum_{n=1}^{s} \langle \mathbf{y}, \Psi_n \rangle \Psi_n.$$

Problem: Find FUNTFs analytically, effectively, and computationally.



### Characterization of FUNTFs

The total frame force potential energy is:

$$TFP(\{\Psi_n\}) = \sum_{m=1}^{s} \sum_{n=1}^{s} |\langle \Psi_m, \Psi_n \rangle|^2.$$

#### Theorem

- Let s = r. The minimum value of TFP, for the frame force and s variables, is s; and the minimizers are precisely the orthonormal sets of s elements for K.
- Let s > r. The minimum value of TFP, for the frame force and s variables, is s<sup>2</sup>/r; and the minimizers are precisely the FUNTFs of s elements for K.

J. J. Benedetto and M. Fickus, "Finite normalized tight frames," Adv. Comp. Math., 2003, Vol. 18, pp. 357-385.

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### Examples of FUNTFs



# Figure : The vertices of the Platonic solids are examples of finite unit norm tight frames.

R. Vale, S. Waldron, "The vertices of the Platonic solids are tight frames," in: Proceedings of the Conference on Advances in Constructive Approximation (M. Neamtu, E. B. Saff, eds.). Brentwood, TN: Nashboro Press, 2004.

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### Examples of FUNTFs



Figure : The truncated icosahedron (also known as the "soccer ball" or "bucky ball") forms a tight frame for n-dimensional Euclidean space. Notbert Wener Cen

## Motivation for frames

- Different classes of interest may not be orthogonal to each other; however, they may be captured by different frame elements. It is plausible that classes may correspond to elements in a frame but not elements in a basis.
- A *frame* generalizes the concept of an orthonormal basis. Frame elements are non-orthogonal.
- Frames provide over-complete data decompositions, often useful for numerical stability and noise reduction.

